

### Overview



**Class sizes:**  
Maximum 25 learners



**School times:**  
07:30 – 13:45



**Aftercare:**  
Until 17:00



**Transport:**  
To and from Potchefstroom  
and boarding school



### Subjects

- Language:
    - English Home Language
    - Afrikaans and Setswana First Additional Language
  - Phonological awareness
  - Mathematics
  - Life Skills
  - Robotics and Coding
- Drama
  - Music
  - Environmental awareness
  - Productions
  - Spelling bee (Grade 3)

### Facilities

- AstroTurf hockey field (with floodlights)
- Netball and tennis courts
- Cricket field, pitch and nets
- Robotics and Science labs
- Soccer fields

### Activities

- Culture
  - Marimba band
  - Dancing
  - General knowledge
  - Choir
  - Public speaking

### Sport

- Mini-cricket
- Cross-country
- Hockey
- Netball
- Soccer
- Swimming
- Chess
- Tennis
- Cycling
- Mountain biking
- Robotics club

### Extramural (at an additional cost)

Educational excursions

### Value-added programmes

Mind Moves Reading Readiness Programme  
(Grades R and 1)



Scan here for  
more information

### HOW TO ENROL

- Option 1: Submit an application form with all supporting documents.
- Option 2: Apply online. Follow the prompts on [www.curro.co.za](http://www.curro.co.za).
- Option 3: Contact us and we will guide you through the process.



087 087 7738  
[klerksdorp@curro.co.za](mailto:klerksdorp@curro.co.za)  
22 Elm Street, Flamwood, Klerksdorp

# CURRO

KLERKSDORP

### Overview



**Class sizes:**  
Maximum 25 learners



**School times:**  
07:30 – 14:00



**Aftercare:**  
Until 17:00



**Boarding school:**  
From Grade 6



**Transport:**  
To and from Potchefstroom  
and boarding school



### Facilities

- AstroTurf hockey field (with floodlights)
- Netball and tennis courts
- Cricket field, pitch and nets
- Robotics and Science labs
- Rugby and soccer fields



### Subjects

- English Home Language
- Afrikaans or Setswana First Additional Language
- Mathematics
- Life Skills
- Coding and Robotics
- Creative Arts
- Music
- Natural Sciences and Technology
- Physical Education
- Social Sciences (History and Geography)

### Subjects unique to Grade 7

- Life Orientation
- Economic and Management Sciences
- Natural Sciences
- Coding and Robotics (includes a drone programme)
- Technology

Learners use laptops or tablets in class from Grade 4 onwards.

### Activities

#### Culture

Curro Create (some fees may apply)  
Market day | Marimba band | Dancing  
Public speaking | Spelling bee | Art | Drama  
Music | Choir | Environmental awareness  
General knowledge

#### Sport

Cricket | Cross-country | Hockey | Netball  
Soccer | Swimming | Chess | Athletics  
eSports | Rugby sevens | Cycling (mountain biking)

#### Extramural (at an additional cost)

Annual camps (compulsory)

#### Value-added programmes

Educational excursions



Scan here for  
more information

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